

Sergio Daniel L. García

Senior Mobile & Web Engineer

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iOS Android React Native Web Agentic Delivery

SHIPPED FOR Starbucks · Disney · ESPN · Paramount · Citibank · One Medical · Butterfly Network

01 PROFILE

Senior engineer with 10+ years shipping products used by millions — Starbucks, Disney, ESPN, Paramount and Citibank among them. Deep on Apple (Swift, SwiftUI, TCA) and fluent on Android (Kotlin, Compose), with production React Native and React/TypeScript work across the same decade, including native modules that make hybrid apps feel first-party. I design architectures that stay clean as they scale and carry them end to end through CI/CD. Two years in, AI agents are a real part of how I deliver — orchestrated, reviewed and tested, not autocompleted. Looking to join a product team full-time.

02 SKILLS

APPLE PLATFORMS

SwiftSwiftUIUIKitCombineSwift ConcurrencyTCASwift TestingXCTestSwiftDataAVFoundationWidgetKitXcode Cloud

ANDROID

KotlinJetpack ComposeCoroutines & FlowRoomHilt / DaggerRetrofitWorkManagerMaterial 3GradlePlay ConsoleKotlin Multiplatform

WEB & CROSS-PLATFORM

React NativeTypeScriptReactRedux & SagaReact QueryNodeGatsby / AstroNative modules

AGENTIC AI DELIVERY

Claude CodeMulti-agent orchestrationSpec-driven scaffoldingAI-assisted refactors

ENGINEERING CRAFT

Clean Code & SOLIDUnidirectional Data FlowTDD / BDDCI/CDAccessibilityObservability

03 EXPERIENCE

Lead Mobile Engineer at EPAM

Apr 2024 – Apr 2026

Medellín, Colombia · Starbucks (US)

Designed and delivered features for the Starbucks US app in VIPER — robust, testable modules at retail scale.

Introduced AI-assisted developer workflows that automated boilerplate and architectural scaffolding, measurably lifting team velocity.

Drove accessibility compliance and analytics instrumentation, mentored engineers, and set the bar for code review, testing and CI/CD.

SwiftVIPERTCADependency InjectionAccessibilityAnalytics

Lead Mobile Engineer at Gorilla Logic

Jan 2022 – Apr 2024

Medellín, Colombia · CBS / Paramount, Butterfly Network, One Medical by Amazon

Architected iOS features across multiple client products with Swift, SwiftUI, Combine, RxSwift and AVFoundation.

Led a scrum team on augmented-reality and troubleshooting features built on Combine and The Composable Architecture.

Modernized UIKit/RxSwift surfaces to SwiftUI while holding feature parity with Android.

SwiftUICombineTCACoreMLLaunchDarklyBuildkiteSnapshotTesting

Senior Mobile Developer at Making Sense

Jan 2021 – Feb 2022

Remote · **Lupl, Citibank**

- Built Swift/SwiftUI/Combine features for Lupl, plus native React Native modules for analytics and Apple Wallet.
- Owned code signing and release distribution for Citibank's ShopYourWay Max, and streamlined test automation, linting and builds across Firebase, GitHub Actions and TestFlight.

Swift · SwiftUI · Combine · React Native · Redux · TestFlight

Lead Mobile Developer at Balance Consulting Group

Jul 2019 – Jan 2021

Remote

- Migrated a UIKit/OOP social app to a functional-reactive Combine architecture backed by Firestore.
- Architected an iOS/Android infant-monitoring wearable app in React Native with TDD, plus a Fitbit SDK watch face capturing 20+ hours of sensor data.

Combine · Firestore · React Native · Redux · Fitbit SDK · Bitrise · Jest

Lead Mobile Engineer at Kiwibot

Oct 2018 – Aug 2019

Medellín, Colombia

- Built the Swift/UIKit iOS app for a robot delivery service in Berkeley, CA, including real-time bot video over Tokbox.
- Introduced MVVM + ReactiveCocoa and a server-driven Remote Dynamic Layout for the home screen, and automated build and distribution with Fastlane.

Swift · UIKit · MVVM · ReactiveCocoa · Firebase · Fastlane

Senior iOS Engineer at Globant

Sep 2016 – Nov 2018

Bogotá, Colombia · **Disney, ESPN**

- Disney: ticketing and pass-management workflows — purchases, scheduling, renewals, payments — in a modular CocoaPods/Carthage architecture.
- ESPN: server-driven dynamic UI and rich push notifications with media previews, alongside the progressive Objective-C → Swift migration.

Swift · UIKit · TDD · XCTest · CocoaPods · Carthage · CircleCI · TeamCity

iOS Developer at Rappi

Feb 2016 – Sep 2016

Bogotá, Colombia

- Re-architected the codebase to VIPER and resolved memory-related crashes and retain cycles with Instruments.
- Designed the real-time order-tracking UI reacting to live push updates.

Swift · UIKit · VIPER · Instruments · Auto Layout

iOS & Cross-platform Developer at Skillet · PanamaCOM · Instartius

2010 – 2015

Colombia / Remote

- HD recipe-video streaming for iPad (Skillet); high-volume B2B order management and cross-platform wholesale catalogs (PanamaCOM); led a small dev shop delivering web, WPF and mobile solutions (Instartius).

Objective-C · Xamarin · Android / Java · Node · Angular · WPF

04

CLIENTS

GMV (React Native · MapTiler · Google Maps · Fabric) · **SoundsTrue** (React Native · Native modules · AVFoundation · HLS) · **CNC** (Swift · SwiftUI · TCA · CoreData · Bitrise) · **Glo** (SwiftUI · TCA · HLS · Branch · GitHub Actions) · **Very** (React Native · Redux-Saga · GraphQL · Apollo)

EDUCATION

B.Sc. Software Engineering
Universidad de Ibagué
2009 — 2013 · Ibagué, Colombia

LANGUAGES

Spanish — Native
English — Fluent
Japanese — Beginner

OPEN SOURCE

Bankai — Swift & Kotlin UDF
Kro — SwiftUI · TCA · SwiftData
Alars — Swift CLI for Xcode